

Carolina Crush Competition Rules

For the days prior to the competition, April 16-20, no competitors may look at the routes on the wall. USC Outdoor Recreation has the right to disqualify anyone for attempting to gain an advantage over fellow competitors, including looking at the routes before the competition.

Each climb is assigned a point value based on its difficulty. In order to earn these points, competitors must successfully complete the climb with no falls. The top four climbs completed will sum for the final score.

You may attempt only one route higher than your division- this route may count towards your final score. If you complete another route above your division (a total of 2) you will be bumped up to the next division. If it has become apparent that you have sandbagged (i.e. participated in a division below your skill level), you will be moved to the appropriate division. You may switch divisions the day of the competition if you feel you registered for the wrong division.

A fall is defined as any time weight is put on the rope. If you fall, you must lower to the ground and go to the back of the line for your next attempt. Your falls will be tracked but will only be used in the case of a tie.

Although they will not count towards your final score, you may climb any routes you wish under your division, whether to warm up or just for fun.

Routes are taped with solid colors, and all routes are open feet. This means that hands may only go on holds or features with the color of your route taped off while “natural features” of the wall can be used as footholds in addition to the taped holds. Natural features may only be used as handholds if they are explicitly marked with tape.

If an incident beyond your control causes you to fall, you can claim a “technical incident.” The climb will be treated as though it did not happen. You are eligible to retry the route immediately, or you may take up to a fifteen minute break. Such an incident might be a spinning hold, a climber falling into you, an errant basketball, etc. These incidents will be determined at the discretion of the judge. If a technical incident occurs but did not cause you to fall, you have the option to continue climbing without being lowered. Once you choose to continue climbing, you forfeit your ability to claim a technical incident.

Please be considerate. Yelling or arguing with judges is more likely to result in disqualification than a ruling being overturned. If you believe you have been treated unfairly and are not able to address the grievance with the rope judge, please inform Jarred, Nick, Bre, or Carrie. Further, discouragement of any kind will not be tolerated. It is the sincere intention of USC Outdoor Recreation to create a fun, positive atmosphere for all competitors. Joking around is fine, but genuine put-downs, booing, etc. is not acceptable and can result in disqualification.

To get in line for a climb, a climber simply places his score sheet at the bottom of the stack for the appropriate rope. The competition will run 4 hours. When time is called, only competitors currently climbing or tying in will be allowed to climb.

All competitors must wear a helmet when climbing, no exceptions.