



## Program of Study

### Degree Requirements (128 hours)

#### 1. **Carolina Core (31-43 hours)**

- a. **CMW** (6 hours) –*must be passed with a grade of C or higher*
  - i. ENGL 101 - Critical Reading and Composition
  - ii. ENGL 102 - Rhetoric and Composition
- b. **ARP** (6-8 hours): any approved CC-ARP course
- c. **SCI** (7 hours): Two CC-SCI courses, including one 4-credit hour laboratory science
- d. **GFL** (0-6 hours): Demonstration of proficiency in one foreign language equivalent to the minimal passing grade on the exit examination in the 122 course.
- e. **GHS** (3 hours): any approved CC-GHS course
- f. **GSS** (3 hours): any approved CC-GSS course
- g. **AIU** (3 hours): Course(s) must be taken in a department other than Music

#### **Carolina Core Stand Alone or Overlay Eligible Requirements:**

Up to two of these requirements may be met in overlay courses. At least one of these requirements must be satisfied by a course not applied elsewhere in general education. (3-9 Hours)

- h. **CMS** (0-3 hours): any approved overlay or stand-alone CC-CMS course
  - i. **INF** (0-3 hours): any approved overlay or stand-alone CC-INF course
  - j. **VSR** (0-3 hours): any approved overlay or stand-alone CC-VSR course
2. **College Requirements:** None required by the School of Music
3. **Program Requirements (0-7 hours)**
- a. **Foreign language course** (0-3 hours) –*only if needed to meet 122-level proficiency*
  - b. **Electives** (0-7 hours): No courses of a remedial, developmental, skill-acquiring, or vocational nature may apply as credit toward degrees in the School of Music. The School of Music allows the use of the Pass-Fail option on elective courses. Further clarification on inapplicable courses can be obtained from the School of Music.

#### 4. **Major Requirements (90 hours)** –*a minimum grade of C is required in all major courses*

- a. **Major Courses** (28 hours)
  - i. MUSC 100 - Recital Class (At least 5 semesters required)
  - ii. MUSC 100A - Music Advocacy I: Understanding the Power of Your Music
  - iii. MUSC 100L - Recital Class Laboratory
  - iv. MUSC 115 - Music Theory I
  - v. MUSC 116 - Music Theory II
  - vi. MUSC 117 - Aural Skills I
  - vii. MUSC 118 - Aural Skills II
  - viii. MUSC 215 - Music Theory III
  - ix. MUSC 216 - Music Theory IV
  - x. MUSC 217 - Aural Skills III
  - xi. MUSC 218 - Aural Skills IV
  - xii. MUSC 333 - Basic Choral & Instrumental Conducting
  - xiii. MUSC 353 - History of Western Music I
  - xiv. MUSC 354 - History of Western Music II
  - xv. MUSC 455 - History of Western Music III

b. **Concentration: Theory** (62 hours)

- i. MUSC 316 - Music Composition I
- ii. MUSC 416 - Music Composition II
- iii. MUSC 515 - Orchestration
- iv. MUSC 518 - Form and Analysis
- v. MUSC 525 - Post-Tonal Music Theory
- vi. MUSC 529 - Eighteenth-Century Counterpoint
- vii. MUSC 530 - Sixteenth-Century Counterpoint
- viii. MUSC 336 - Introduction to Computer Music
- ix. Technology Elective
- x. **Music History and Literature Elective** (6 hours)
- xi. **Applied Music Courses** (12 hours): Applied Music must be completed satisfactorily for a minimum of six semesters & 12 hours of credit.
  1. MUSC 111 - Lower Division Applied Music
  2. MUSC 311 - Upper Division Applied Music
- xii. **Ensembles** (8 hours): Students are required to participate in the major ensemble most closely related to their primary instrument. Students must declare a primary instrument upon acceptance into the program. Ensembles are: Marching Band, Symphonic Winds, Wind Ensemble, University Orchestra, Concert Choir, & University Chorus. Some ensembles require an audition for membership. Regulations for attendance at ensemble rehearsals & performances are different from regulations for class attendance. Members of ensembles are expected to be present at every rehearsal & performance, unless excused by the conductor.
- xiii. **Concentration Electives** (9 hours): Students must complete a minimum of 9 hours of music major electives, including MUED 155 & 156, if needed and MUSC 278 for those whose primary medium is voice.